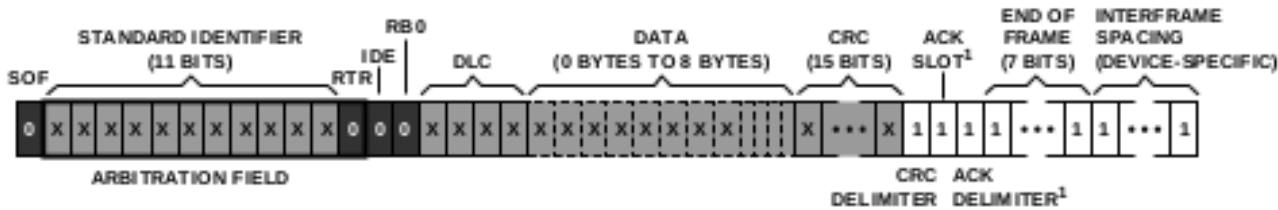


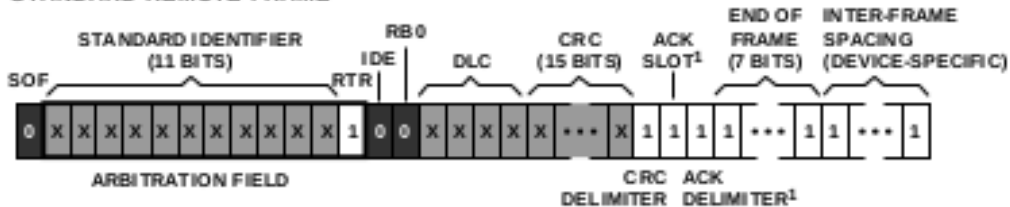
# VESC 6 CAN Formats

Version 0.1

### STANDARD DATA FRAME



### STANDARD REMOTE FRAME



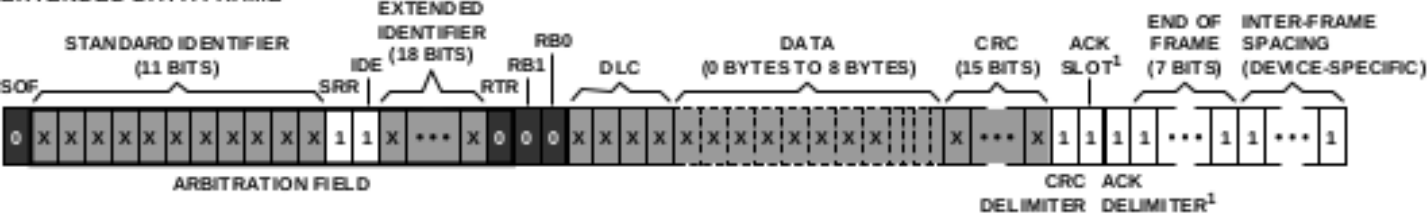
### NOTES

1. ORIGINATOR OF FRAME TRANSMITS RECESSIVE (1) DURING ACK SLOT/DELIMITER. SUCCESSFUL TRANSMISSION OF MESSAGE FRAME REQUIRES AT LEAST ONE OTHER NODE TO TRANSMIT A DOMINANT (0) BIT DURING THE ACK SLOT.

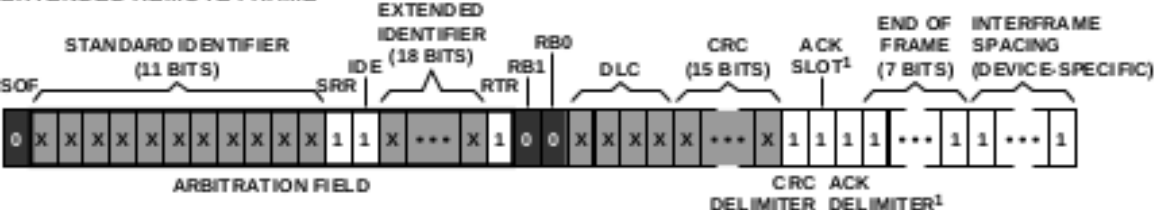
Figure 4. CAN Standard Message Frame Fields

1.0025-004

### EXTENDED DATA FRAME



### EXTENDED REMOTE FRAME



### NOTES

1. ORIGINATOR OF FRAME TRANSMITS RECESSIVE (1) DURING ACK SLOT/DELIMITER. SUCCESSFUL TRANSMISSION OF MESSAGE FRAME REQUIRES AT LEAST ONE OTHER NODE TO TRANSMIT A DOMINANT (0) BIT DURING THE ACK SLOT.

1.0025-006

- CAN Frame Definitions
  - Standard frames have 11 bit IDs
  - Extended frame have 29 bit IDs
- CRCs are usually calculated in hardware for many microprocessors
- VESC6 commands use extended frames
- Looks like an error in extended data frame (non remote) SRR should be 0

# Command Formats Extracted from VESC6 SW

```
typedef struct {
    struct {
        uint8_t    DLC:4;    /**< @brief Data length.    */
        uint8_t    RTR:1;    /**< @brief Frame type.    */
        uint8_t    IDE:1;    /**< @brief Identifier type. */
    };
    union {
        struct {
            uint32_t    SID:11;    /**< @brief Standard identifier.*/
        };
        struct {
            uint32_t    EID:29;    /**< @brief Extended identifier.*/
        };
    };
    union {
        uint8_t    data8[8];    /**< @brief Frame data.    */
        uint16_t    data16[4];    /**< @brief Frame data.    */
        uint32_t    data32[2];    /**< @brief Frame data.    */
    };
} CANTxFrame;
```

```
typedef struct {
    struct {
        uint8_t    FMI;    /**< @brief Filter id.    */
        uint16_t    TIME;    /**< @brief Time stamp.    */
    };
    struct {
        uint8_t    DLC:4;    /**< @brief Data length.    */
        uint8_t    RTR:1;    /**< @brief Frame type.    */
        uint8_t    IDE:1;    /**< @brief Identifier type. */
    };
    union {
        struct {
            uint32_t    SID:11;    /**< @brief Standard identifier.*/
        };
        struct {
            uint32_t    EID:29;    /**< @brief Extended identifier.*/
        };
    };
    union {
        uint8_t    data8[8];    /**< @brief Frame data.    */
        uint16_t    data16[4];    /**< @brief Frame data.    */
        uint32_t    data32[2];    /**< @brief Frame data.    */
    };
} CANRxFrame;
```

# List of Command Numbers

```
CAN_PACKET_SET_DUTY = 0,  
CAN_PACKET_SET_CURRENT = 1,  
CAN_PACKET_SET_CURRENT_BRAKE = 2,  
CAN_PACKET_SET_RPM = 3,  
CAN_PACKET_SET_POS = 4,  
CAN_PACKET_FILL_RX_BUFFER = 5,  
CAN_PACKET_FILL_RX_BUFFER_LONG = 6,  
CAN_PACKET_PROCESS_RX_BUFFER = 7,  
CAN_PACKET_PROCESS_SHORT_BUFFER = 8,  
CAN_PACKET_STATUS = 9,  
CAN_PACKET_SET_CURRENT_REL = 10,  
CAN_PACKET_SET_CURRENT_BRAKE_REL = 11,  
CAN_PACKET_SET_CURRENT_HANDBRAKE = 12,  
CAN_PACKET_SET_CURRENT_HANDBRAKE_REL = 13,  
CAN_PACKET_STATUS_2 = 14,  
CAN_PACKET_STATUS_3 = 15,  
CAN_PACKET_STATUS_4 = 16,  
CAN_PACKET_PING = 17,  
CAN_PACKET_PONG = 18,  
CAN_PACKET_DETECT_APPLY_ALL_FOC = 19,  
CAN_PACKET_DETECT_APPLY_ALL_FOC_RES = 20,  
CAN_PACKET_CONF_CURRENT_LIMITS = 21,  
CAN_PACKET_CONF_STORE_CURRENT_LIMITS = 22,  
CAN_PACKET_CONF_CURRENT_LIMITS_IN = 23,  
CAN_PACKET_CONF_STORE_CURRENT_LIMITS_IN = 24,  
CAN_PACKET_CONF_FOC_ERPMS = 25,  
CAN_PACKET_CONF_STORE_FOC_ERPMS = 26,  
CAN_PACKET_STATUS_5 = 27
```

- These command numbers are put in the second byte of the 29 bit ID for the extended CAN frame. You need an extended frame (29 bits) vs. standard frame (11 bits) since bits 0-7 are reserved for numbering the individual speed controllers (0-255). With only 3 bits left, only 8 commands would be available if you used a standard frame.

# Command Duty Cycle (-1 to 1)

| Start | Top 11 Bits Of ID |            | SRR   | Frame Type | Bottom 18 Bits |            |               | Remote | Spare  | Data Length | Data Field |        |        |        |                     |        |        |        |        |
|-------|-------------------|------------|-------|------------|----------------|------------|---------------|--------|--------|-------------|------------|--------|--------|--------|---------------------|--------|--------|--------|--------|
| 1 bit | bits 26-28        | bits 18-25 | 1 bit | 1 bit      | bits 16-17     | bits 8-15  | bits 0-7      | 1 bit  | 2 bits | 4 bits      | data 7     | data 6 | data 5 | data 4 | data 3              | data 2 | data 1 | data 0 |        |
|       | 0                 | 0          | 0     | 1          | 0              | SET_DUTY=0 | 0-255 Unit ID | 0      |        | 4           | 0          | 0      | 0      | 0      | Duty Cycle * 100000 |        |        |        |        |
|       |                   |            |       |            |                |            |               |        |        |             |            |        |        |        |                     |        |        |        | Int 32 |

- Command a duty cycle from -1 (-100%) to 1 (100%)
  - This is direct command of MOSFET PWM modulation
  - Is this limited by temperature and current limits?

# Command Set Current

| Start | Top 11 Bits Of ID |            | SRR   | Frame Type | Bottom 18 Bits |               |               | Remote | Spare  | Data Length | Data Field |        |        |        |                |        |        |        |
|-------|-------------------|------------|-------|------------|----------------|---------------|---------------|--------|--------|-------------|------------|--------|--------|--------|----------------|--------|--------|--------|
| 1 bit | bits 26-28        | bits 18-25 | 1 bit | 1 bit      | bits 16-17     | bits 8-15     | bits 0-7      | 1 bit  | 2 bits | 4 bits      | data 7     | data 6 | data 5 | data 4 | data 3         | data 2 | data 1 | data 0 |
|       | 0                 | 0          | 0     | 1          | 0              | SET_CURRENT=1 | 0-255 Unit ID | 0      |        | 4           | 0          | 0      | 0      | 0      | Current * 1000 |        |        |        |
|       |                   |            |       |            |                |               |               |        |        |             |            |        |        |        |                |        |        | Int 32 |

- Command a current in milliamps (any level up to +/-2e6 amps)
  - This is direct command of the current control loops
  - Is this limited by temperature and current limits?

# Command Set Current Brake

| Start | Top 11 Bits Of ID |            | SRR   | Frame Type | Bottom 18 Bits |                      |               | Remote | Spare  | Data Length | Data Field |        |        |        |                |        |        |        |        |
|-------|-------------------|------------|-------|------------|----------------|----------------------|---------------|--------|--------|-------------|------------|--------|--------|--------|----------------|--------|--------|--------|--------|
| 1 bit | bits 26-28        | bits 18-25 | 1 bit | 1 bit      | bits 16-17     | bits 8-15            | bits 0-7      | 1 bit  | 2 bits | 4 bits      | data 7     | data 6 | data 5 | data 4 | data 3         | data 2 | data 1 | data 0 |        |
|       | 0                 | 0          | 0     | 1          | 0              | SET_CURRENT_BRAKE =2 | 0-255 Unit ID | 0      |        | 4           | 0          | 0      | 0      | 0      | Current * 1000 |        |        |        |        |
|       |                   |            |       |            |                |                      |               |        |        |             |            |        |        |        |                |        |        |        | Int 32 |

- Command a current brake in milliamps (any level up to +/-2e6 amps)
  - This is direct command of the current control loops
  - Is this limited by temperature and current limits?

# Command Set RPM

| Start | Top 11 Bits Of ID |            | SRR   | Frame Type | Bottom 18 Bits |             |               | Remote | Spare  | Data Length | Data Field |        |        |        |        |        |        |        |        |
|-------|-------------------|------------|-------|------------|----------------|-------------|---------------|--------|--------|-------------|------------|--------|--------|--------|--------|--------|--------|--------|--------|
| 1 bit | bits 26-28        | bits 18-25 | 1 bit | 1 bit      | bits 16-17     | bits 8-15   | bits 0-7      | 1 bit  | 2 bits | 4 bits      | data 7     | data 6 | data 5 | data 4 | data 3 | data 2 | data 1 | data 0 |        |
|       | 0                 | 0          | 0     | 1          | 0              | SET_RPM = 3 | 0-255 Unit ID | 0      |        | 4           | 0          | 0      | 0      | 0      | RPM    |        |        |        |        |
|       |                   |            |       |            |                |             |               |        |        |             |            |        |        |        |        |        |        |        | Int 32 |

- Command angular velocity in rpm
  - This is command of the closed loop PID angular velocity
  - How is this limited by temperature and current limits?



# Command Set POS

| Start | Top 11 Bits Of ID |            | SRR   | Frame Type | Bottom 18 Bits |             |               | Remote | Spare  | Data Length | Data Field |        |        |        |        |        |        |        |
|-------|-------------------|------------|-------|------------|----------------|-------------|---------------|--------|--------|-------------|------------|--------|--------|--------|--------|--------|--------|--------|
| 1 bit | bits 26-28        | bits 18-25 | 1 bit | 1 bit      | bits 16-17     | bits 8-15   | bits 0-7      | 1 bit  | 2 bits | 4 bits      | data 7     | data 6 | data 5 | data 4 | data 3 | data 2 | data 1 | data 0 |
|       | 0                 | 0          | 0     | 1          | 0              | SET_POS = 4 | 0-255 Unit ID | 0      |        | 4           | 0          | 0      | 0      | 0      | Pos    |        |        |        |
|       |                   |            |       |            |                |             |               |        |        |             |            |        |        |        |        |        |        | Int 32 |

- Command position

- This is command of the closed loop PID position, but what are the units? Encoder steps? Hall sensor steps?
- How is this limited by temperature and current limits? Are the gains backed off or is the torque limited?

# Command Relative Current (-1 to 1)

| Start | Top 11 Bits Of ID |            | SRR   | Frame Type | Bottom 18 Bits |                           |               | Remote | Spare  | Data Length | Data Field |        |        |        |                          |        |        |        |        |
|-------|-------------------|------------|-------|------------|----------------|---------------------------|---------------|--------|--------|-------------|------------|--------|--------|--------|--------------------------|--------|--------|--------|--------|
| 1 bit | bits 26-28        | bits 18-25 | 1 bit | 1 bit      | bits 16-17     | bits 8-15                 | bits 0-7      | 1 bit  | 2 bits | 4 bits      | data 7     | data 6 | data 5 | data 4 | data 3                   | data 2 | data 1 | data 0 |        |
|       | 0                 | 0          | 0     | 1          | 0              | SET_CURRENT_RELATIVE = 10 | 0-255 Unit ID | 0      |        | 4           | 0          | 0      | 0      | 0      | Ratio (-1 to 1) * 100000 |        |        |        |        |
|       |                   |            |       |            |                |                           |               |        |        |             |            |        |        |        |                          |        |        |        | Int 32 |

- Command a relative current from -1 (-100%) to 1 (100%)
  - -1 is equal to the lower current limit, +1 is equal to the upper current limit
  - NOTE that if the upper and lower current limits are not symmetric, sending 0 will NOT result in 0 current.
  - Is this limited by temperature?

# Command Relative Brake Current (-1 to 1)

| Start | Top 11 Bits Of ID |            | SRR   | Frame Type | Bottom 18 Bits |                                 |               | Remote | Spare  | Data Length | Data Field |        |        |        |                          |        |        |        |
|-------|-------------------|------------|-------|------------|----------------|---------------------------------|---------------|--------|--------|-------------|------------|--------|--------|--------|--------------------------|--------|--------|--------|
| 1 bit | bits 26-28        | bits 18-25 | 1 bit | 1 bit      | bits 16-17     | bits 8-15                       | bits 0-7      | 1 bit  | 2 bits | 4 bits      | data 7     | data 6 | data 5 | data 4 | data 3                   | data 2 | data 1 | data 0 |
|       | 0                 | 0          | 0     | 1          | 0              | SET_CURRENT_RELATIVE_BRAKE = 11 | 0-255 Unit ID | 0      |        | 4           | 0          | 0      | 0      | 0      | Ratio (-1 to 1) * 100000 |        |        |        |
|       |                   |            |       |            |                |                                 |               |        |        |             |            |        |        |        |                          |        |        | Int 32 |

- Command a relative brake current from -1 (-100%) to 1 (100%)
  - -1 is equal to the lower current limit, +1 is equal to the upper current limit
  - NOTE that if the upper and lower current limits are not symmetric, sending 0 should NOT result in 0 current.
  - Is this limited by temperature?

# Set Current Limits

| Start | Top 11 Bits Of ID |            | SRR   | Frame Type | Bottom 18 Bits |                                     |               | Remote | Spare  | Data Length | Data Field               |        |        |        |                          |        |        |        |
|-------|-------------------|------------|-------|------------|----------------|-------------------------------------|---------------|--------|--------|-------------|--------------------------|--------|--------|--------|--------------------------|--------|--------|--------|
| 1 bit | bits 26-28        | bits 18-25 | 1 bit | 1 bit      | bits 16-17     | bits 8-15                           | bits 0-7      | 1 bit  | 2 bits | 4 bits      | data 7                   | data 6 | data 5 | data 4 | data 3                   | data 2 | data 1 | data 0 |
|       | 0                 | 0          | 0     | 1          | 0              | CAN_PACKET_CONF_CURRENT_LIMITS = 21 | 0-255 Unit ID | 0      |        | 8           | Max Current Limit * 1000 |        |        |        | Min Current Limit * 1000 |        |        |        |
|       |                   |            |       |            |                |                                     |               |        |        |             | Int 32                   |        |        |        | Int 32                   |        |        |        |

| Start | Top 11 Bits Of ID |            | SRR   | Frame Type | Bottom 18 Bits |   |               | Remote | Spare  | Data Length | Data Field               |        |        |        |                          |        |        |        |
|-------|-------------------|------------|-------|------------|----------------|---|---------------|--------|--------|-------------|--------------------------|--------|--------|--------|--------------------------|--------|--------|--------|
| 1 bit | bits 26-28        | bits 18-25 | 1 bit | 1 bit      | bits 16-17     | bits 8-15                                 | bits 0-7      | 1 bit  | 2 bits | 4 bits      | data 7                   | data 6 | data 5 | data 4 | data 3                   | data 2 | data 1 | data 0 |
|       | 0                 | 0          | 0     | 1          | 0              | CAN_PACKET_CONF_STORE_CURRENT_LIMITS = 22 | 0-255 Unit ID | 0      |        | 8           | Max Current Limit * 1000 |        |        |        | Min Current Limit * 1000 |        |        |        |
|       |                   |            |       |            |                |   |               |        |        |             | Int 32                   |        |        |        | Int 32                   |        |        |        |

- Command a set of current limits
  - There are two versions of this command, command 21 sets the operating current limits, command 22 sets the operating current limits and sends them to EEPROM

# Set Input Current Limits

| Start | Top 11 Bits Of ID |            | SRR   | Frame Type | Bottom 18 Bits |  |               | Remote | Spare  | Data Length | Data Field               |        |        |        |                          |        |        |        |
|-------|-------------------|------------|-------|------------|----------------|--|---------------|--------|--------|-------------|--------------------------|--------|--------|--------|--------------------------|--------|--------|--------|
| 1 bit | bits 26-28        | bits 18-25 | 1 bit | 1 bit      | bits 16-17     | bits 8-15                              | bits 0-7      | 1 bit  | 2 bits | 4 bits      | data 7                   | data 6 | data 5 | data 4 | data 3                   | data 2 | data 1 | data 0 |
|       | 0                 | 0          | 0     | 1          | 0              | CAN_PACKET_CONF_CURRENT_LIMITS_IN = 23 | 0-255 Unit ID | 0      |        | 8           | Max Current Limit * 1000 |        |        |        | Min Current Limit * 1000 |        |        |        |
|       |                   |            |       |            |                |  |               |        |        |             | Int 32                   |        |        |        | Int 32                   |        |        |        |

| Start | Top 11 Bits Of ID |            | SRR   | Frame Type | Bottom 18 Bits |  |               | Remote | Spare  | Data Length | Data Field               |        |        |        |                          |        |        |        |
|-------|-------------------|------------|-------|------------|----------------|--|---------------|--------|--------|-------------|--------------------------|--------|--------|--------|--------------------------|--------|--------|--------|
| 1 bit | bits 26-28        | bits 18-25 | 1 bit | 1 bit      | bits 16-17     | bits 8-15                                    | bits 0-7      | 1 bit  | 2 bits | 4 bits      | data 7                   | data 6 | data 5 | data 4 | data 3                   | data 2 | data 1 | data 0 |
|       | 0                 | 0          | 0     | 1          | 0              | CAN_PACKET_CONF_STORE_CURRENT_LIMITS_IN = 24 | 0-255 Unit ID | 0      |        | 8           | Max Current Limit * 1000 |        |        |        | Min Current Limit * 1000 |        |        |        |
|       |                   |            |       |            |                |  |               |        |        |             | Int 32                   |        |        |        | Int 32                   |        |        |        |

- Command a set of input current limits
  - There are two versions of this command, command 23 sets the operating current limits, command 24 sets the operating current limits and sends them to EEPROM

# Telemetry Data Structures On Microprocessor

```
typedef struct {  
    float v_in;  
    float temp_mos1;  
    float temp_mos2;  
    float temp_mos3;  
    float temp_mos4;  
    float temp_mos5;  
    float temp_mos6;  
    float temp_pcb;  
    float current_motor;  
    float current_in;  
    float rpm;  
    float duty_now;  
    float amp_hours;  
    float amp_hours_charged;  
    float watt_hours;  
    float watt_hours_charged;  
    int tachometer;  
    int tachometer_abs;  
    mc_fault_code fault_code;  
} mc_values;
```

- There are up to five different telemetry messages that are available from the unit
  - You can chose 1, 1&2, 1&2&3, 1&2&3&4, and all

# Status Message 1

| Start | Top 11 Bits Of ID |            | SRR   | Frame Type | Bottom 18 Bits |                       |               | Remote | Spare  | Data Length | Data Field        |        |                   |        |        |        |        |        |
|-------|-------------------|------------|-------|------------|----------------|-----------------------|---------------|--------|--------|-------------|-------------------|--------|-------------------|--------|--------|--------|--------|--------|
| 1 bit | bits 26-28        | bits 18-25 | 1 bit | 1 bit      | bits 16-17     | bits 8-15             | bits 0-7      | 1 bit  | 2 bits | 4 bits      | data 7            | data 6 | data 5            | data 4 | data 3 | data 2 | data 1 | data 0 |
|       | 0                 | 0          | 0     | 1          | 0              | CAN_PACKET_STATUS = 9 | 0-255 Unit ID | 0      |        | 8           | Duty Cycle * 1000 |        | Toal Current * 10 |        | rpm    |        |        |        |
|       |                   |            |       |            |                |                       |               |        |        |             | Int 16            |        | Int 16            |        | Int 32 |        |        |        |

- Automatically sent telemetry message #1
  - Three states are packed in this message
    - RPM – 32 bits probably because int16 is +/- 32k which may be less than needed for some high speed motors
    - Total Current – Current in all units summed together with a scale factor of 10 – assumed amps
    - Duty cycle – latest duty cycle (-1 to 1) multiplied by 1000

# Status Message 2

| Start | Top 11 Bits Of ID |            | SRR   | Frame Type | Bottom 18 Bits |                          |               | Remote | Spare  | Data Length | Data Field                |        |        |        |                   |        |        |        |
|-------|-------------------|------------|-------|------------|----------------|--------------------------|---------------|--------|--------|-------------|---------------------------|--------|--------|--------|-------------------|--------|--------|--------|
| 1 bit | bits 26-28        | bits 18-25 | 1 bit | 1 bit      | bits 16-17     | bits 8-15                | bits 0-7      | 1 bit  | 2 bits | 4 bits      | data 7                    | data 6 | data 5 | data 4 | data 3            | data 2 | data 1 | data 0 |
|       | 0                 | 0          | 0     | 1          | 0              | CAN_PACKET_STATUS_2 = 14 | 0-255 Unit ID | 0      |        | 8           | Amp Hours Charged * 10000 |        |        |        | Amp Hours * 10000 |        |        |        |
|       |                   |            |       |            |                |                          |               |        |        |             | Int 32                    |        |        |        | Int 32            |        |        |        |

- Automatically sent telemetry message #2
  - Two states are packed in this message
    - Amp hours – total amp hours consumed by unit
    - Amp hours charged – total regenerative amp hours put back in battery



# Status Message 3

| Start | Top 11 Bits Of ID |            | SRR   | Frame Type | Bottom 18 Bits |                          |               | Remote | Spare  | Data Length | Data Field                 |        |        |        |                    |        |        |        |
|-------|-------------------|------------|-------|------------|----------------|--------------------------|---------------|--------|--------|-------------|----------------------------|--------|--------|--------|--------------------|--------|--------|--------|
| 1 bit | bits 26-28        | bits 18-25 | 1 bit | 1 bit      | bits 16-17     | bits 8-15                | bits 0-7      | 1 bit  | 2 bits | 4 bits      | data 7                     | data 6 | data 5 | data 4 | data 3             | data 2 | data 1 | data 0 |
|       | 0                 | 0          | 0     | 1          | 0              | CAN_PACKET_STATUS_3 = 15 | 0-255 Unit ID | 0      |        | 8           | Watt Hours Charged * 10000 |        |        |        | Watt Hours * 10000 |        |        |        |
|       |                   |            |       |            |                |                          |               |        |        |             | Int 32                     |        |        |        | Int 32             |        |        |        |

- Automatically sent telemetry message #3
  - Two states are packed in this message
    - Watt hours – total watt hours consumed by unit
    - Watt hours charged – total regenerative watt hours put back in battery

# Status Message 4

| Start | Top 11 Bits Of ID |            | SRR   | Frame Type | Bottom 18 Bits |                          |               | Remote | Spare  | Data Length | Data Field   |                     |                 |              |        |        |        |        |
|-------|-------------------|------------|-------|------------|----------------|--------------------------|---------------|--------|--------|-------------|--------------|---------------------|-----------------|--------------|--------|--------|--------|--------|
| 1 bit | bits 26-28        | bits 18-25 | 1 bit | 1 bit      | bits 16-17     | bits 8-15                | bits 0-7      | 1 bit  | 2 bits | 4 bits      | data 7       | data 6              | data 5          | data 4       | data 3 | data 2 | data 1 | data 0 |
|       | 0                 | 0          | 0     | 1          | 0              | CAN_PACKET_STATUS_4 = 16 | 0-255 Unit ID | 0      |        | 8           | PID Pos * 50 | Toal Current In* 10 | Motor Temp * 10 | FET Temp *10 |        |        |        |        |
|       |                   |            |       |            |                |                          |               |        |        |             | Int 16       | Int 16              | Int 16          | Int16        |        |        |        |        |

- Automatically sent telemetry message #4
  - Four states are packed in this message
    - MOSFET temperature \* 10 – assumed deg C?
    - Motor temperature \*10 – assumed deg C?
    - Total input current \*10 – assumed amps
    - Current PID Position – not sure about units

# Status Message 5

| Start | Top 11 Bits Of ID |            | SRR   | Frame Type | Bottom 18 Bits |                          |               | Remote | Spare  | Data Length | Data Field |        |                    |        |                  |        |        |        |
|-------|-------------------|------------|-------|------------|----------------|--------------------------|---------------|--------|--------|-------------|------------|--------|--------------------|--------|------------------|--------|--------|--------|
| 1 bit | bits 26-28        | bits 18-25 | 1 bit | 1 bit      | bits 16-17     | bits 8-15                | bits 0-7      | 1 bit  | 2 bits | 4 bits      | data 7     | data 6 | data 5             | data 4 | data 3           | data 2 | data 1 | data 0 |
|       | 0                 | 0          | 0     | 1          | 0              | CAN_PACKET_STATUS_5 = 27 | 0-255 Unit ID | 0      |        | 8           | Reserved   |        | Input Voltage * 10 |        | Tachometer value |        |        |        |
|       |                   |            |       |            |                |                          |               |        |        |             | Int 16     |        | Int 16             |        | Int 32           |        |        |        |

- Automatically sent telemetry message #5
  - Three states are packed in this message
    - Tachometer – assumed rpm?
    - Input Voltage \* 10
    - Reserved